Performance Evaluation of Lazy, Decision Tree Classifier and Multilayer Perceptron on Traffic Accident Analysis

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Traffic and road accident are a big issue in every country. Road accident influence on many things such as property damage, different injury level as well as a large amount of death. Data science has such capability to assist us to analyze different factors behind traffic and road accident such as weather, road, time etc. In this paper, we proposed different clustering and classification techniques to analyze data. We implemented different classification techniques such as Decision Tree, Lazy classifier, and Multilayer perceptron classifier to classify dataset based on casualty class as well as clustering techniques which are k-means and Hierarchical clustering techniques to cluster dataset. Firstly we analyzed dataset by using these classifiers and we achieved accuracy at some level and later, we applied clustering techniques and then applied classification techniques on that clustered data. Our accuracy level increased at some level by using clustering techniques on dataset compared to a dataset which was classified with-out clustering.

Povzetek: Predstavljena je analiza prometnih nesreč z odločitvenimi drevesi in večnivojskimi perceptroni.

1 Introduction

Traffic and road accident are one of the important problems across the world. Diminishing accident ratio is most effective way to improve traffic safety. There are many types of research has been done in many countries in traffic accident analysis by using a different type of data mining techniques. Many researchers proposed their work in order to reduce the accident ratio by identifying risk factors which particularly impact in the accident [1-5]. There are also different techniques used to analyze traffic accident but it's stated that data mining technique is more advance technique and shown better results as compared to statistical analysis. However, both methods provide an appreciable outcome which is helpful to reduce accident ratio [6-13, 28, 29, 37-44].

From the experimental point of view, mostly studies tried to find out the risk factors which affect the severity levels. Among most of the studies explained that drinking alcoholic beverage and driving influenced more in an accident [14]. It identified that drinking an alcoholic beverage and driving seriously increase the accident ratio. There are various studies which have focused on restraint devices like a helmet, seat belts influence the severity level of accident and if these devices would have been used to accident ratio had

decreased at a certain level [15]. In addition, few studies have focused on identifying the group of drivers who are mostly involved in an accident. Elderly drivers whose age are more than 60 years, they are identified mostly in road accident [16]. Many studies provided a different level of risk factors which influenced more in severity level of accident.

Lee C [17] stated that statistical approaches were good option to analyze the relation between in various risk factors and accident. Although, Chen and Jovanis [18] identified that there is some problem like large contingency table during analyzing big dimensional dataset by using statistical techniques. As well as statistical approach also have their own violation and assumption which can bring some error results [30-33]. Because of this limitation in statistical approach, Data techniques came into existence to analyze data of road accident. Data mining often called as knowledge or data discovery. This is set of techniques to achieve hidden valuable knowledge from huge amount of dataset. There are many observed implementations of data mining techniques in transportation system like pavement analysis, roughness analysis of road and road accident analysis.

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Data mining methods have been the most widely used techniques in a field like agriculture, medical, transportation, business, industries, engineering and many other scientific fields [21-23]. There are many diverse data mining methodologies like clustering, association rules, and classification techniques have been extensively used for analyzing a dataset of road accident [19-20]. Geurts K [24] analyzed dataset by using association rule mining to know the, unlike circumstances that happen at a very high rate in road accident areas on Belgium road. Despair [25] analyzed a dataset of a road accident in Belgium by using different clustering techniques and stated that clustered based data might fetch information at a higher level as compared without clustered data. Kwon analyzed dataset by using Decision Tree and NB classifiers to factors which are affecting more in a road accident. Kashani [27] analyzed dataset by using classification and regression algorithm to analyze accident ratio in Iran and achieved that there are factors such as wrong overtaking, not using seat belts, and badly speeding affected the severity level of accident. Tiwari [34, 36] used K-modes, Hierarchical clustering and Self-Organizing Map (SOM) to cluster dataset of Leed City, UK and run classification techniques on that clustered dataset, accuracy in-creased up to some level around 70% as compared to the classified dataset without clustering. Hassan [35] used multi-layer perceptron (MLP) fuzzy adaptive resonance theory (ART) used a dataset of Central Florida Area and his result shown that inter-section in rural areas is more dangerous in a situation of injury severity of driver than intersection in urban areas.

2 Methodology

This research work focuses on casualty class based classification of a road accident. The paper describes the k-means and Hierarchical clustering techniques for cluster analysis. Moreover, Decision Tree, Lazy classifier and Multilayer perceptron used in this paper to classify the accident data.

2.1 Clustering techniques

2.1.1 Hierarchical clustering

Hierarchical clustering is also known as HCS (Hierarchical cluster analysis). It is un-supervised clustering techniques which attempt to make clusters hierarchy. It is divided into two categories which are Divisive and Agglomerative clustering.

Divisive Clustering: In this clustering technique, we allocate all of the inspection to one cluster and later, partition that single cluster into two similar clusters. Finally, we continue repeatedly on every cluster till there would be one cluster for every inspection.

Agglomerative method: It is bottom up approach. We allocate every inspection to their own cluster. Later, evaluate the distance between every cluster and then amalgamate the most two similar clusters. Repeat steps second and third until there could be one cluster left. The algorithm is given below

```
X set A of objects \{a1, a2, \dots an\}

Distance function is d1 and d2

For j=1 to n

dj=\{aj\}

end for

D=\{d1, d2, \dots dn\}

Y=n+1

while D.size>1 do
```

- (dmin1, dmin2)=minimum distance (dj, dk) for all dj, dk in all D
 - Delete dmin1 and dmin2 from D
 - Add (dmin1, dmin2) to D
 - Y=Y+1 end while

It is essential to find out proximity matrix consisting distance between every point utilizing distance function before clustering implementation. There is three methods is used to find out the distance between clusters.

Single Linkage: Distance between two different clusters is defined as the minimum distance between two points in every cluster. For example a and b is the two clusters and distance is given by this formula:

$$L(a, b) = min(D(Y_{ai}, Y_{bj}))$$
 (1)

Complete Linkage: Distance between two different clusters is defined as the longest distance between two points in every cluster. For example a and b is the two clusters and distance is given by this formula:

$$L(a, b) = max(D(Y_{ai}, Y_{bj}))$$
 (2)

Average Linkage: Distance between two different clusters is defined as the average distance between two points in every cluster. For example a and b is the two clusters and distance is given by this formula:

clusters and distance is given by this formula:

$$L(a, b) = \frac{1}{NaNb} \sum_{i=1}^{Na} \sum_{i=1}^{Nb} D(Yai, Ybi) \quad (3)$$

2.1.2 K-modes clustering

Clustering is a data mining technique which uses unsupervised learning, whose major aim is to categorize the data features into a distinct type of clusters in such a way that features a group would more alike than the features in different clusters. K-means technique is an extensively used clustering methodologies for large numerical dataset analysis. In this, the dataset is grouped into k-clusters. In this, there are diverse clustering techniques available but the assortment of appropriate clustering algorithm rely on the nature and type of data. Our major objective of this work is to differentiate the accident places on their rate occurrence. Let's assume that X and Y is a matrix of m by n matrix of categorical data. The straightforward closeness coordinating measure amongst X and Y is the quantity of coordinating quality estimations of the two values. The more noteworthy the quantity of matches is more the comparability of two items. K-modes algorithm can be explained as:

$$d(X_{i},Y_{i}) = \sum_{i=1}^{m} \delta(X_{i},Y_{i})$$

$$Where \delta(X_{i},Y_{i}) = \begin{cases} 1, & \text{if } X_{i} = Y_{i} \\ 0, & \text{if } X_{i} \neq Y_{i} \end{cases}$$
(5)

2.2 **Classification techniques**

2.2.1 Lazy classifier

Lazy classifier saves the training instances and do no genuine work until classification time. Lazy classifier is a learning strategy in which speculation past the preparation information is postponed until a question is made to the framework where the framework tries, to sum up the training data before getting queries. The main ad-vantage of utilizing a lazy classification strategy is that the objective scope will be exacted locally, for example, in the k-nearest neighbor. Since the target capacity is approximated locally for each question to the framework, lazy classifier frameworks simultaneously take care of various issues and arrangement effectively with changes in the issue field. The burdens with lazy classifier incorporate the extensive space necessity to store the total preparing dataset. For the most part boisterous pre-paring information expands the case bolster pointlessly, in light of the fact that no idea is made amid the preparation stage and another detriment is that lazy classification strategies are generally slower to assess, however, this is joined with a quicker preparing stage.

2.2.2 K-Star

The K star can be characterized as a strategy for cluster examination which fundamentally goes for the partition of n perception into k-clusters, where every perception has a location with the group to the closest mean. We can depict K star as an occurrence based learner which utilizes entropy as a separation measure. The advantages are that it gives a predictable way to deal with the treatment of genuinely esteemed attributes, typical attributes, and missing attributes. K star is a basic, instance-based classifier, like K-Nearest Neighbor (K-NN). New data instance, x, are doled out to the class that happens most every now and again among the k closest information focuses, yj, where j = 1, 2... k. Entropic separation is then used to recover the most comparable occasions from the informational index. By the method for entropic remove as a metric has a number of advantages including treatment of genuinely esteemed qualities and missing qualities. The K star function can be ascertained as:

$$K^*(vi, x) = -\ln P^*(vi, x) \tag{6}$$

Where P* is the likelihood of all transformational means from instance x to y. It can be valuable to comprehend this as the likelihood that x will touch base at y by means of an arbitrary stroll in IC highlight space. It will be performed streamlining over the percent mixing proportion parameter which is closely resembling K-NN 'sphere of influence', before appraisal with other Machine Learning strategies.

2.2.3 **IBK** (K - nearest neighbor)

It's a k-closest neighbor classifier technique that utilizes a similar separation metric. The quantity of closest neighbors may be illustrated unequivocally in the object editor or determined consequently utilizing blow one

cross-approval center to a maximum point of confinement provided by the predetermined esteem. IBK is the knearest-neighbor classifier. A sort of divorce pursuit calculations might be used to quicken the errand of identifying the closest neighbors. A direct inquiry is a default yet promote decision blend ball trees, KD-trees, thus called "cover trees". The dissolution work used is a parameter of the inquiry strategy. The rest of the thing is alike one the basis of IBL-which is called Euclidean separation; different alternatives blend Chebyshev, Manhattan, and Minkowski separations. Forecasts higher than one neighbor may be weighted by their distance from the test occurrence and two unique equations are implemented for altering over the distance into a weight. The quantity of preparing occasions kept by the classifier can be limited by setting the window estimate choice. As new preparing occasions are included, the most seasoned ones are segregated to keep up the quantity of preparing cases at this size.

2.2.4 **Decision tree**

Random decision forests or random forest are a package learning techniques for regression, classification and other tasks, that perform by building a legion of decision trees at training time and resulting in the class which would be the mode of the mean prediction (regression) or classes (classification) of the separate trees. Random decision forests good for decision trees' routine of overfitting to their training set. In different calculations, the classification is executed recursively till each and every leaf is clean or pure, that is the order of the data ought to be as impeccable as would be prudent. The goal is dynamically speculation of a choice tree until it picks up the balance of adaptability and exactness. This technique utilized the 'Entropy' that is the computation

Entropy
$$(\vec{X}) = -\sum_{i=1}^{n} \frac{|x_i|}{|x_i|} \log(\frac{|x_i|}{|x_i|})$$
 (7)

of disorder data. Here Entropy
$$\vec{X}$$
 is measured by:
$$Entropy(\vec{X}) = -\sum_{i=1}^{n} \frac{|\vec{X}|}{|\vec{X}|} \log(\frac{|\vec{X}|}{|\vec{X}|}) \qquad (7)$$

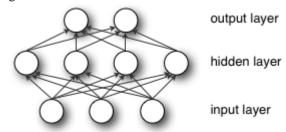
$$Entropy(i|\vec{X}) = \frac{|\vec{X}|}{|\vec{X}|} \log(\frac{|\vec{X}|}{|\vec{X}|}) \qquad (8)$$

Hence so total gain = Entropy
$$(\vec{X})$$
 - Entropy $(i|\vec{X})$ (9)

Here the goal is to increase the total gain by dividing total entropy because of diverging arguments X by value

2.2.5 **Multilayer** perceptron

An MLP might be observed as a logistic regression classifier in which input data is firstly altered utilizing a non-linear transformation. In this, alteration deal the input dataset into space, and the place where this turn into linearly separable. This layer as an intermediate layer is known as a hidden layer. One hidden layer is enough to create MLPs.



Formally, a single hidden layer Multilayer Perceptron (MLP) is a function of $f: Y^I \rightarrow Y^O$, where I would be the input size vector x and x is the size of output vector f(x), such that, in matrix notation

$$F(x) = g(\theta^{(2)} + W^{(2)}(s(\theta^{(1)} + W^{(1)}x)))$$
 (10)

3 Description of dataset

The traffic accident data is obtained from the online data source for Leeds UK [8]. This data set comprises 13062 accident which happened since last 5 years from 2011 to

2015. After carefully analyzed this data, there are 11 attributes discovered for this study. The dataset consist attributes which are Number of vehicles, time, road surface, weather conditions, lightening conditions, casualty class, sex of casualty, age, type of vehicle, day and month and these attributes have different features like casualty class has driver, pedestrian, passenger as well as same with other attributes with having different features which was given in data set. These data are shown briefly in table 2.

Table 2.

S.NO.	Attribute	Code	Value	Total	Casualty Class			
					Driver	Passenger	Pedestrian	
1.	No. of vehicles	1	1 vehicle	3334	763	817	753	
		2	2 vehicle	7991	5676	2215	99	
		3+	>3 vehicle	5214	1218	510	10	
2.	Time	T1	[0-4]	630	269	250	110	
		T2	[4-8]	903	698	133	71	
		T3	[6-12]	2720	1701	644	374	
		T4	[12-16]	3342	1812	1027	502	
		T5	[16-20]	3976	2387	990	598	
		T6	[20-24]	1496	790	498	207	
3.	Road Surface	OTR	Other	106	62	30	13	
		DR	Dry	9828	5687	2695	1445	
		WT	Wet	3063	1858	803	401	
		SNW	Snow	157	101	39	16	
		FLD	Flood	17	11	5	0	
4.	Lightening Condition	DLGT	Day Light	9020	5422	2348	1249	
		NLGT	No Light	1446	858	389	198	
		SLGT	Street Light	2598	1377	805	415	
5.	Weather Condition	CLR	Clear	11584	6770	3140	1666	
		FG	Fog	37	26	7	3	
		SNY	Snowy	63	41	15	6	
		RNY	Rainy	1276	751	350	174	
6.	Casualty Class	DR	Driver					
		PSG	Passenger					
		PDT	Pedestrian					
7.	Sex of Casualty	M	Male	7758	5223	1460	1074	
	j	F	Female	5305	2434	2082	788	
8.	Age	Minor	<18 years	1976	454	855	667	
		Youth	18-30 years	4267	2646	1158	462	
		Adult	30-60 years	4254	3152	742	359	
		Senior	>60 years	2567	1405	787	374	
9.	Type of Vehicle	BS	Bus	842	52	687	102	
		CR	Car	9208	4959	2692	1556	
		GDV	GoodsVehicle	449	245	86	117	
		BCL	Bicycle	1512	1476	11	24	
		PTV	PTWW	977	876	48	52	
		OTR	Other	79	49	18	11	
10.	Day	WKD	Weekday	9884	5980	2499	1404	
		WND	Weekend	3179	1677	1043	458	
11.	Month	Q1	Jan-March	3017	1731	803	482	
		Q2	April-June	3220	1887	907	425	
		Q3	July-September	3376	2021	948	406	
		Q4	Oct-December	3452	2018	884	549	

4 Accurecy measurement

The accuracy is defined by different classifiers of provided dataset and that is achieved a percentage of dataset tuples which is classified precisely by help of different classifiers. The confusion matrix is also called as error matrix which is just layout table that enables to visualize the behavior of an algorithm. Here confusing matrix provides also an important role to achieve the efficiency of different classifiers. There are two class labels given and each cell consist prediction by a classifier which comes into that cell.

Table 1.

Confusion Matrix						
	Correct Labels					
	Negative	Positive				
Negative	TN (True negative)	FN (False negative)				
Positive	FP (False positive)	TP (True positive)				

Now, there are many factors like Accuracy, sensitivity, specificity, error rate, precision, f-measures, recall and so on.

TPR (Accuracy or True Positive Rate) =
$$\frac{TN+TP}{All}$$
 (11)

$$FPR (False \ Positive \ Rate) = \frac{FP}{TN+FP}$$
 (12)

$$Precision = \frac{TP}{FP + TP} \tag{14}$$

Sensitivity or Recall =
$$\frac{TP}{FN+TP}$$
 (15)

And there are also other factors which can find out to classify the dataset correctly.

5 Results and discussion

Table 2 describe all the attributes available in the road accident dataset. There are 11 attributes mentioned and their code, values, total and other factors included. We divided total accident value on the basis of casualty class which is Driver, Passenger, and Pedestrian by the help of SQL.

5.1 Directed classification analysis

We utilized different approaches to classifying this bunch of dataset on the basis of casualty class. We used classifier which are Decision Tree, Lazy classifier, and Multilayer perceptron. We attained some result to few level as shown in table 3.

Table 3.

Classifiers	Accuracy		
Lazy classifier(K-Star)	67.7324%		
Lazy classifier (IBK)	68.5634%		
Decision Tree	70.7566%		
Multilayer perceptron	69.3031%		

We achieved some results to this given level by using these three approaches and then later we utilized different clustering techniques which are Hierarchical clustering and K-modes.

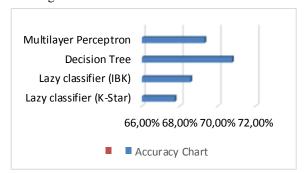


Figure 1: Direct classified Accuracy.

5.2 Analysis by using clustering techniques

In this analysis, we utilized two clustering techniques which are Hierarchical and K-modes techniques, Later we divided the dataset into 9 clusters. We achieved better results by using Hierarchical as compared to K-modes techniques.

5.3 Lazy Classifier Output

K-Star: In this, our classified result increased from 67.7324 % to 82.352%. It's sharp improvement in the result after clustering.

Table 4.

TP	FP	Precis		F-Me		ROC	PRC	
Rate	Rate	ion	Recall	asure	MCC	Area	Area	Class
0.956	0.320	0.809	0.956	0.876	0.679	0.928	0.947	Driver
0.529	0.029	0.873	0.529	0.659	0.600	0.917	0.824	Passenger
0.839	0.027	0.837	0.839	0.838	0.811	0.981	0.906	Pedestrian

IBK: In this, our classified result increased from 68.5634% to 84.4729%. It's sharp improvement in the result after clustering.

Table 5.

 TP Rate
 FP Rate
 Precis lon
 Recal asure
 F-Me MCC
 ROC Area Area Area
 Class

 0.945
 0.254
 0.840
 0.945
 0.890
 0.717
 0.950
 0.964
 Driver

 0.644
 0.048
 0.833
 0.644
 0.726
 0.651
 0.940
 0.867
 Passenger

 0.816
 0.018
 0.884
 0.816
 0.849
 0.826
 0.990
 0.946
 Pedestrian

5.4 Decision Tree Output

In this study, we used Decision Tree classifier which improved the accuracy better than earlier which we achieved without clustering. We achieved accuracy 84.4575 % which is almost more than 15% earlier without clustering.

Table 6.

TP	FP	Precis	;	F-Me		ROC	PRC	
Rate	Rate	ion	Recall	asure	MCC	Area	Area	Class
0.922	0.220	0.856	0.922	0.888	0.717	0.946	0.961	Driver
0.665	0.057	0.814	0.665	0.732	0.652	0.936	0.861	Passenger
0.868	0.027	0.841	0.868	0.855	0.830	0.988	0.939	Pedestrian

5.5 Multilayer Perceptron Output

In this study, our accuracy increased from 69.3031% to 78.8301% after using clustering technique.

Table 7.

TP	FP	Precis	3	F-Me		ROC	PRC	
Rate	Rate	ion	Recall	asure	MCC	Area	Area	Class
0.929	0.338	0.796	0.929	0.857	0.627	0.892	0.916	Driver
0.452	0.036	0.824	0.452	0.584	0.520	0.855	0.720	Passenger
0.849	0.053	0.726	0.849	0.783	0.746	0.955	0.818	Pedestrian

We achieved error rate, precision, TPR (True positive rate), FPR (False positive rate), Precision, recall for every classification techniques as shown in given tables and also achieved different confusion matrix for different classification techniques. We can see the performance of different classifier techniques by the help of confusion matrix.

Here in the next table, we have shown the overall accuracy of analysis with clustering with the help of table 8, as we can compare this table from the previous table that our accuracy increased in each classification techniques after doing clustering.

Table 8.

Classifiers	Accuracy			
Lazy classifier (K-Star)	82.352%			
Lazy classifier (IBK)	84.4729%			
Decision Tree	84.4575%			
Multilayer perceptron	78.8301%			

We have shown accuracy level of table 8 in given figure 2 with the help of chart and we can see from the chart that it's improved after doing clustering in accuracy chart also.

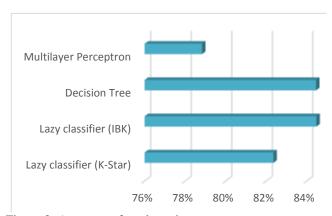


Figure 3: Accuracy after clustering.

As we can see from table 3 and 8 that our accuracy level increased after clustering. We have shown comparison chart in fig. 3 without clustering and with clustering.

6 Conclusion and future suggestions

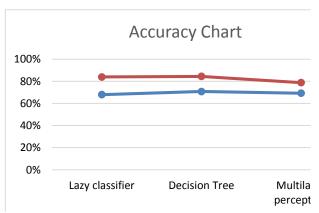


Figure 2: Compared accuracy chart with clustering and without clustering.

In this study, we analyzed dataset without clustering and with clustering. Generally, we use clustering techniques on accident dataset that could find a homogenous pattern of same accident data which could be used to increase the accuracy of classifiers. We achieved a better result when we used hierarchical clustering as compared to k mode clustering techniques. We used different classifier such as Decision Tree, Lazy classifier, and Multilayer perceptron to classify our dataset and they have shown optimized performance after clustering as well as we used different classifiers technique also but they did not show better accuracy as these classifiers shown. If accuracy would be higher our classified result will be better. We achieved better accuracy on the basis of casualty class (Driver, Passenger, and Pedestrian) and we can see from tables that which factors are affecting more in an accident on the basis of casualty class. The future work will include a comprehensive evaluation of all clusters with an aim to determine the various other factors and locations behind traffic accident.

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